





THE RAINBOW GAME



Aims: creating positive atmosphere in the group, promoting polite and friendly behaviour, cooperation, ice-breaking, expressing positive feelings, practising names of colours and imperatives in English.

Level beginners – pre-intermediate

Organisation groups of 4 to 5 students

Preparation copies of board games, counters, dice

Time 20 minutes

Procedure Each groups receives a board game, a dice and counters. Students throw the dice one by one and move the counters accordingly, following the instructions, depending on the colours. Students can move counters only if they follow the instructions. The winner is the student who gets to the finish first.

The source of free clipart used: http://science-all.com/rainbowclipart.html

